



1. General information about course

- ▶ Title of the course

Object-oriented and Interactive Programming in Python

- ▶ Lecturer Kristine Hambardzumyan
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2. Description of the course

The course is an introduction to Object-oriented and Interactive Programming, and it covers what Python is, working with Python, the difference between a Compiler and an Interpreter, Python features and what the student can do with Python.

The course introduces the two modes of Python: script and interactive.

It will also help the student to create interactive applications with Python.





3. Target group and prerequisites

**Target
Group/Learners
Profile**

**General Public
(IT Beginners)**

**Young
Researchers and
Teachers**

**Prerequisites
(required pre-
knowledge and
experience)**

**No previous
knowledge or
experience
required**

**Core Research
and Teaching
Knowledge,
Skills and
Competences**



4. Learning outcomes



By the end of the course, the student will:



Get introduced to Python as a popular, easy-to learn, high-level coding language.



Be able to create some applications with the help of Python.



Be equipped with the appropriate skills that will allow him to do System Programming, Internet Scripting, Component Integration with Python, etc.

5. Training and learning methods



**INDIVIDUAL
LEARNING**



**INTERACTIVE
LECTURES**



**READING
MATERIAL**



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